



Introductory Junior League 2009-2010

Rules, Guidelines, Suggestions

- *Begin each game by serving/receiving on the right half of the court*
- *The right half of the court is also referred to as the “deuce court”*
- *The left half of the court is referred to as the “ad court”*
- *Always serve to the crosscourt box, not the one in front of you*
- *For singles, the server should typically stand within 2 to 4 feet of the center hash mark, then shuffle to the middle once the serve appears to be heading into the opponent’s box*
- *For doubles, the server should typically stand about halfway between the center hash mark and the doubles line, and should remain in that general area once the serve looks like it’s going in*
- *Our league requirement is that the server have at least two balls in his/her possession (one or more in pocket) before beginning a point*
- *If you don’t have a pocket or place to tuck a ball, please ask for a ball clip to hold the extra ball; placing a ball a few feet behind you on the court is dangerous*
- *The server’s feet must remain BEHIND the line until his racquet strikes the ball; if not, he/she has “foot-faulted” and the serve is considered to be out*
- *Be sure a missed first serve is cleared from the court prior to serving a second serve*
- *Do not announce “second serve” before hitting a second serve; just look to see that the receiver is ready before serving again*
- *A ball that lands on any part of the line is considered in; you do not need to call balls “in” except when you cannot reach the shot and you need to let your opponent know he/she has won the point*
- *All line calls must be instant and loud enough to be heard; hand symbols for in and out (ask a pro to demonstrate) may also be used, but only in addition to speaking*
- *When a point ends, both players should immediately begin moving to pick up the balls and get two balls to the server; then they should move to the spot where they will begin the next point*
- *The server is responsible for calling the score before every point; make sure the other player can hear the score*
- *Always call the server’s score first; 15-40 and 40-15 mean two very different things*
- *It’s polite to say “nice shot” when the other player hits the ball to a good spot and you are unable to return it*
- *Change ends of the court after all odd-numbered games, beginning with the first game*
- *More to come as we progress!!*